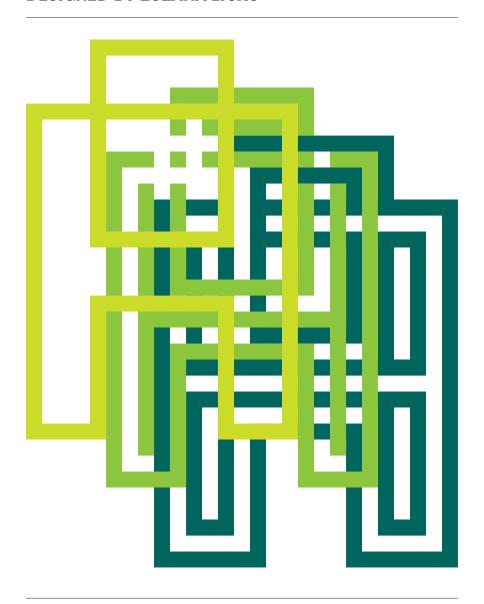
LO-RES OUTLINED DESIGNED BY ZUZANA LICKO



DESIGNED BY ZUZANA LICKO

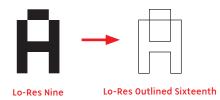
A single bit may seem insignificant – a lone pixel on a display screen, a single stitch in fabric – but arranged into bitmaps, as groups of pixels and through their underlying patterns, they can convey textures, shapes, shadows, and colors.

A single bit can be represented by a square on grid paper, a halftone dot in a photo, a loop of thread in fabric, a light emitting diode on a computer screen, a ceramic tile in a mosaic, to name a few. Each one carries its unique abilities to build and blend into something bigger. Our human perception is required to complete the process. Recognizing a smiley face, or letterform created within an eight by eight grid, or perceiving the color yellow, blended from red and green light emitting diodes illuminated side by side, is some sort of magic, scientifically explainable, but not undoable by explanation.

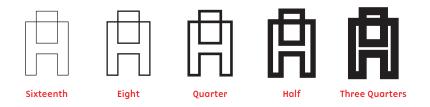
This is what fascinates me about the building blocks of images, and how a small adjustment can change our perception. And how an image that changes when transferred from one medium to another reveals insight about its structure.

The idea behind this series of fantasy bitmaps began simply enough. Starting with the structure of Lo-Res Nine, a typeface that goes back to the very start of my type design career in 1984, I applied a series of outlines of varying weights and styles in order to transcend the impermeability of the solid square bitmap as the smallest building block unit. The outlining accentuates and wraps the tenuous bonds that exist wherever the square pixels meet at the corners. The corners share exactly one point, the

LO-RES OUTLINED

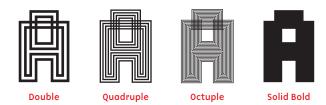


square to be filled to either side, so the pixels never actually touch. But the connection is implied, and through their aliased, jagged, saw-toothed manifestations, we perceive the implied diagonals and curves from these bitmaps and conjure up the letterforms that they represent.



When the square pixels are outlined, an armature is created, which has properties of its own. It can appear solid, perforated, or overlapping. Starting out with a thin outline, equal in weight to one sixteenth of the pixel, I then doubled the outline weight in subsequent permutations, until reaching half of the pixel size. I held off doubling the half to a whole, because that would simply fill the inside shape. Instead, I made the next outline equal to three quarters of the pixel size, as this reveals a skeleton of one quarter of the pixel size inside the armature. The outlining measurement lends the style name to each font permutation.

LO-RES OUTLINED → **SUBTRACTED**



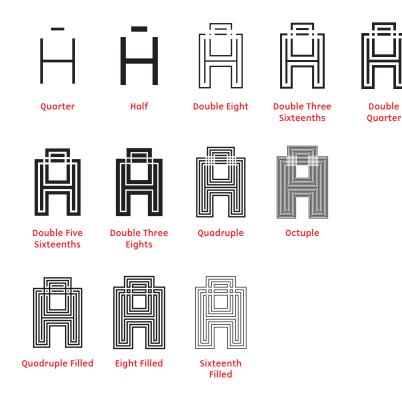
Applying a similar outlining logic, but with multiple outlines of equal weight, I started with a double outline, which made each line equal to one quarter of the pixel size. Then, doubling the number of outlines with each permutation, Quadruple was made from four outlines of one eight of the pixel size, and Octuple from eight outlines of one sixteenth of the pixel size. A Solid Bold version was added to provide a solid background color for when letters are overlayed. Since they're all build on the same grid with the same internal structure, these letters can be overlayed to fill and complement each other in multiple variations as is demonstrated throughout this type specimen.



The next series of permutations was created with subtraction. I started by subtracting (deleting) the outside line from the three quarters single outlined version to reveal the one quarter skeleton, and continued applying the same process to the remaining Outlined fonts.

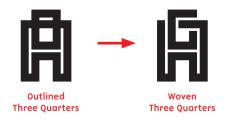
EMIGRE

LO-RES SUBTRACTED

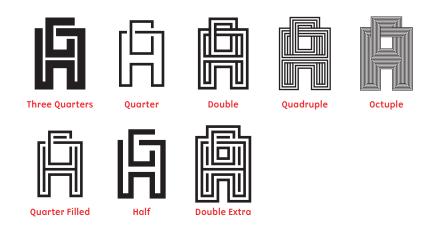


LO-RES WOVEN

Like all of the Lo-Res typefaces, these variants remain as bitmaps, though of a higher resolution, which makes them immediately applicable to weaving, embroidery, knitting, and other pixelated media that are built from a standardized unit or building block element. This is how the LoRes Woven fonts came to be.



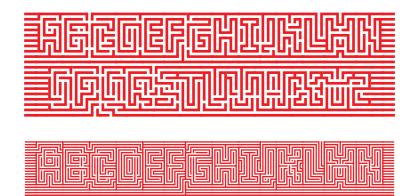
By reimagining the outlined variants as woven structures, and by removing pixels to create the illusion of overlapping, the effect of weaving was conjured. This effect was applied to a selection of the Outlined fonts.



LO-RES WOVEN MAZE

The Maze designs take their playfulness into the world of patterns with their abstracted letterforms, allowing the letters, when set without line spacing, to create dense patterns filling a square grid.





SIXTEENTH | THREE QUARTERS

ABCOEFGHIJKIM NOPQRSTVYWXYZ Obcdefghijkimn Opqrstvywxyz O1232567890

LO-RES OUTLINED

DOUBLE | OCTUPLE



LO-RES SUBTRACTED

QUARTER | DOUBLE QUARTER

A E C D E F G H I J H L L M
H O F O R E T U J J J J C T C
O F O C S T U J J J J C T C
O F O C S T U J J J J C J C
O 1 2 3 4 5 6 7 8 9 0

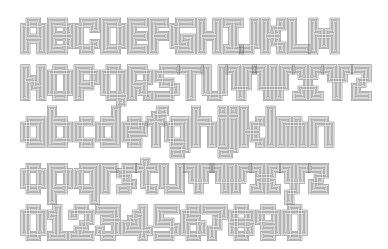
LO-RES SUBTRACTED

DOUBLE FIVE SIXTEENTHS | OCTUPLE

ACCEFGHIKLM
NOPORSTUMINT
Obcdefghiklm
Oporstumint
Olicaestamint
Olicaest

LO-RES SUBTRACTED

QUADRUPLE FILLED | SIXTEENTH FILLED



LO-RES WOVEN

EIGHT | QUADRUPLE

AGCOEFGHILKLH HOPORSTUPUKTE obcdefghijklan oporstupukte o1224567690

LO-RES WOVEN

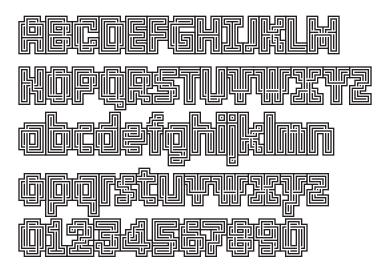
QUARTER FILLED | DOUBLE EXTRA

HECOEFGHIKLM
HOFOGSTUTT

THOTHIST

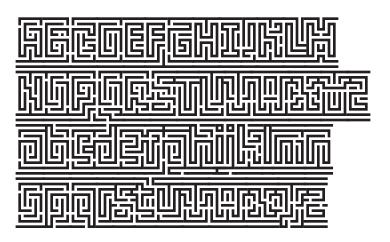
TOTAL

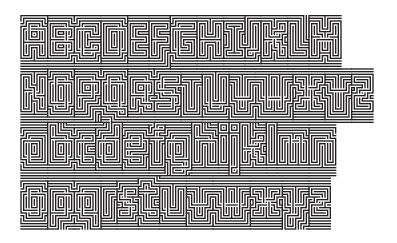
TO



LO-RES WOVEN

MAZE | DOUBLE MAZE

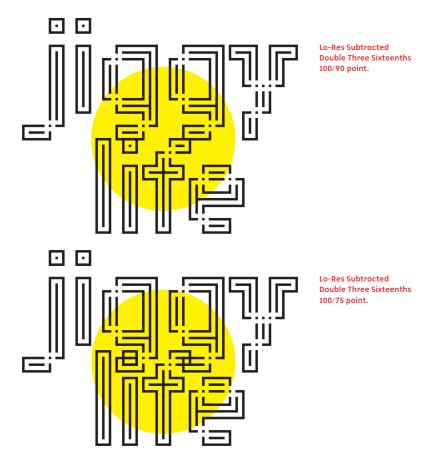




For a showing of the complete character sets of all Lo-Res Outlined fonts, please go to: https://www.emigre.com/Fonts/Lo-Res-Outlined

OVERLAPPING

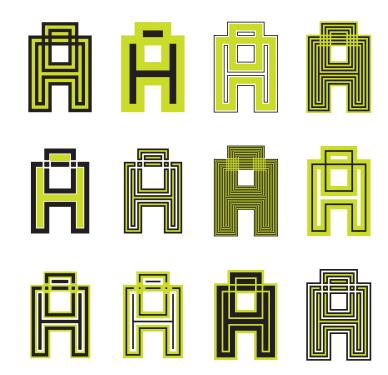
To have ascenders and descenders perfectly touch or overlap when setting multiple lines of text, use leading in 5% increments of the point size. For example, 100 point type can have leading set to 95, 90, 85, etc. This rule applies to all Outline, Subtracted and Woven fonts.



LO-RES OUTLINED

COMBINATIONS

Each capital A shown on this page is made by combining and overlaying two different fonts, selected from the Lo-Res Outlined and Lo-Res Subtracted families, using black and one color. The possibilities when adding additional font layers and colors are endless, as shown on the following pages.



EMIGRE

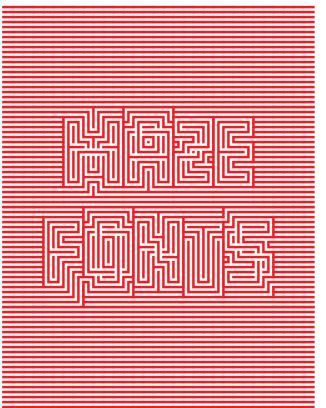
16

EMIGRE

17

LO-RES WOVEN | MAZE

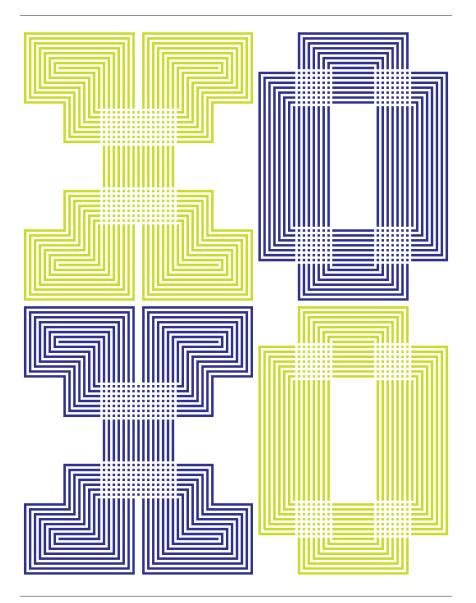
To create a solid block in the Maze fonts, use the underscore character to extend the background in single unit increments. To preserve the background pattern, always make the line spacing equal to the point size. Do not justify or track the Maze fonts.



Lo-Res Woven Double Maze 75/75 point.

LO-RES SUBTRACTED

GALLERY



EMIGRE

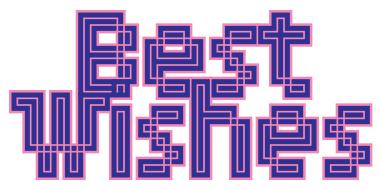
18

EMIGRE

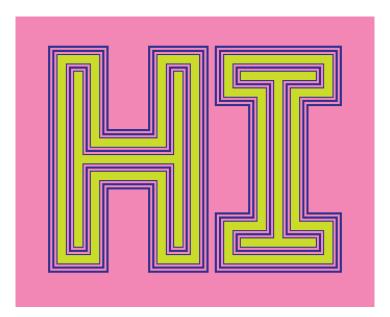
19

LO-RES OUTLINED | SUBTRACTED

GALLERY



Subtracted Double Three Eights / Outlined Solid Bold



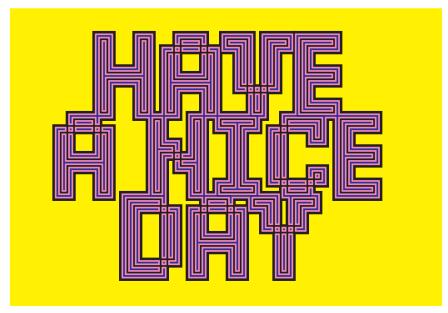
Subtracted Double Quarter / Subtracted Octuple

EMIGRE

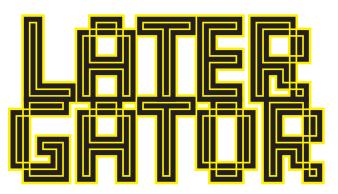
20

LO-RES OUTLINED | SUBTRACTED

GALLERY



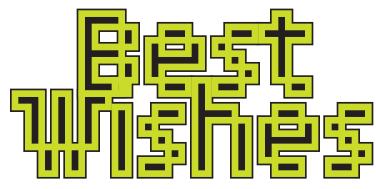
Subtracted Double Eight / Subtracted Double Three Eights / Outlined Solid Bold



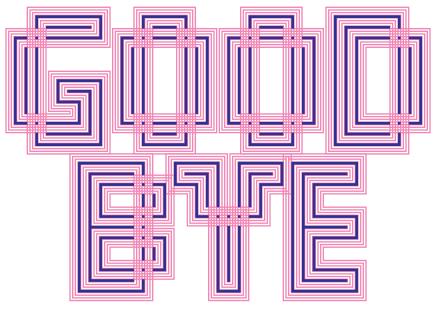
Subtracted Double Three Eights / Outlined Solid Bold

LO-RES OUTLINED | SUBTRACTED

GALLERY



Outlined Half / Outlined Solid Bold



Subtracted Double Eight / Outlined Octuple

EMIGRE

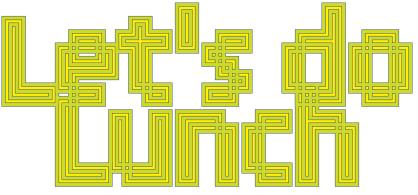
22

LO-RES OUTLINED | SUBTRACTED

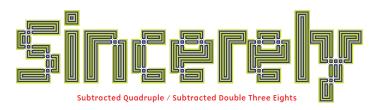
GALLERY



Subtracted Double Eight / Outlined Solid Bold

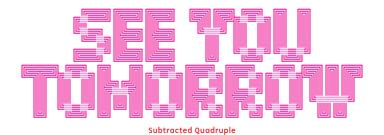


Outlined Double / Subtracted Sixteenth Filled / Outlined Solid Bold

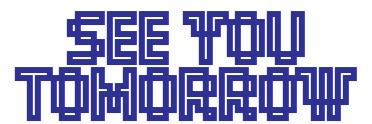


EMIGRE

LO-RES OUTLINED | SUBTRACTED | WOVEN GALLERY



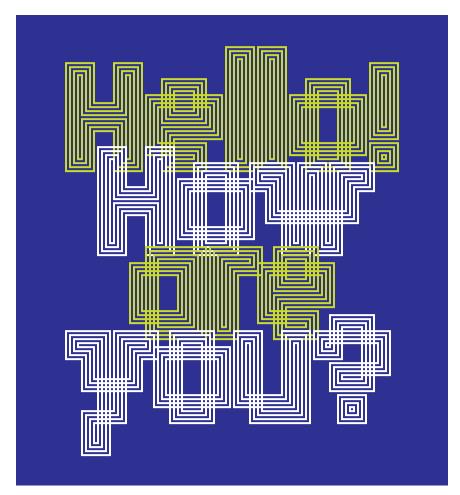
Woven Three Quarters



Outlined Three Quarters

LO-RES OUTLINED

GALLERY

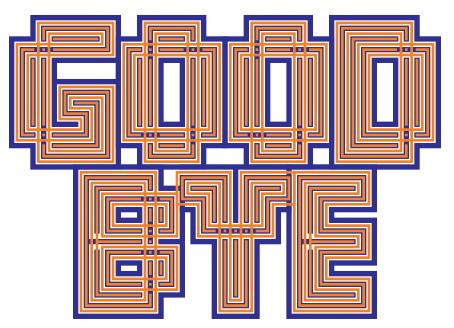


Outlined Quadruple

LO-RES SUBTRACTED | WOVEN

GALLERY

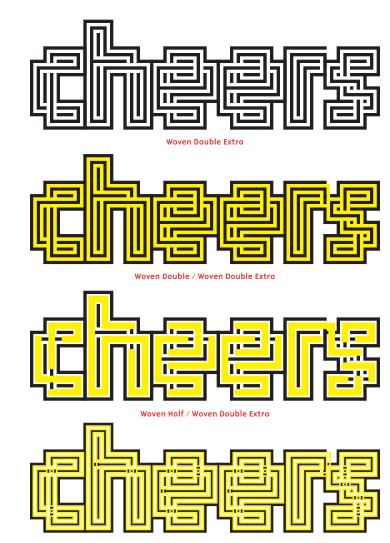




Subtracted Quadruple Filled / Woven Double Extra

LO-RES SUBTRACTED | WOVEN

GALLERY



Subtracted Eight Filled / Woven Double Extra

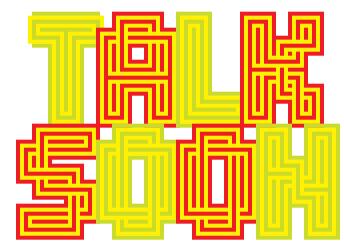
LO-RES WOVEN

GALLERY



Woven Three Quarters

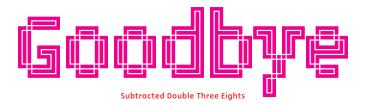
LO-RES OUTLINED | WOVEN | MAZE | SUBTRACTED GALLERY



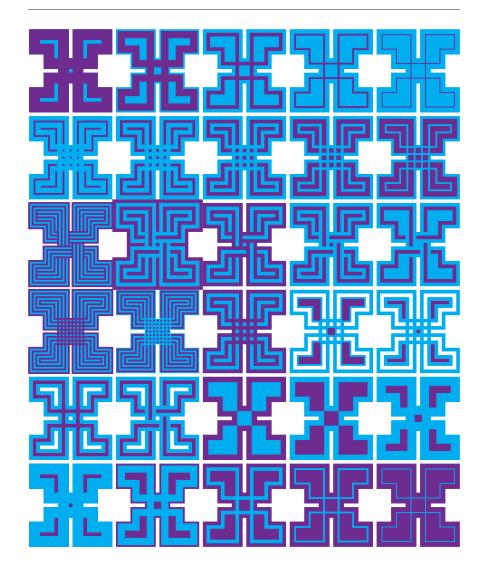
Woven Double Extra / Solid Bold



Woven Double Maze

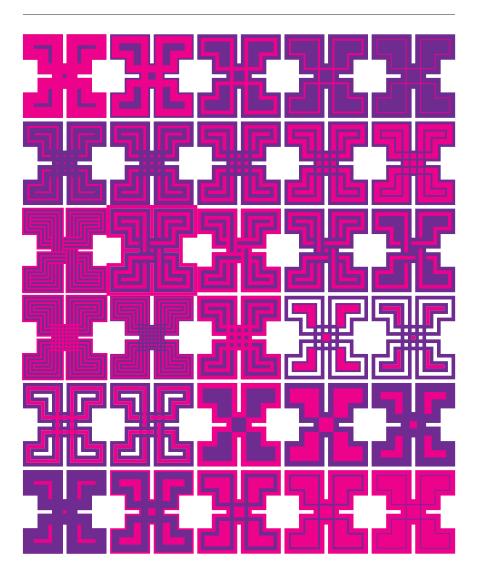


PATTERNS



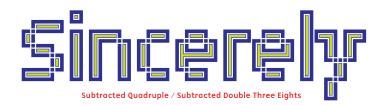
LO-RES OUTLINED

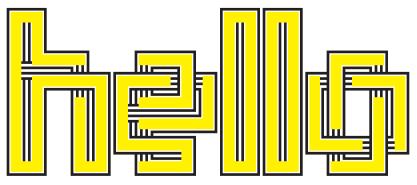
PATTERNS



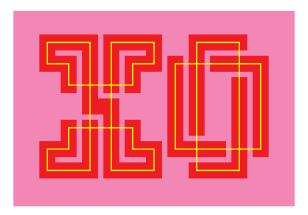
LO-RES OUTLINED | SUBTRACTED | WOVEN

GALLERY





Woven Half / Woven Quadruple



Outlined Sixteenth / Woven Three Quarters

EMIGRE

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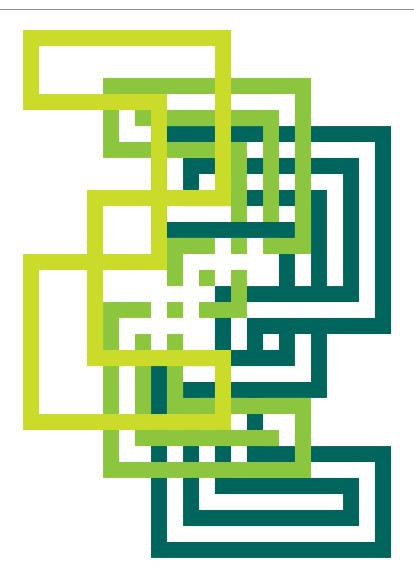
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